

# Deep Learning for Vision and Language

Welcome and Introduction





#### About the class

- COMP 646: Deep Learning for Vision and Language
- Instructor: Vicente Ordóñez (Vicente Ordóñez Román)
- Website: <u>https://www.cs.rice.edu/~vo9/deep-vislang</u>
- Location: Herzstein Hall 210
- Times: Tuesdays and Thursdays from 4pm to 5:15pm
- Office Hours: Tuesdays 10am to 11am (DH3098)
- Teaching Assistants: TBD
- Discussion Forum: Piazza (Sign-up Link on Rice Canvas and Class Website)

#### https://www.cs.rice.edu/~vo9/deep-vislang/



neural networks (RNNs), convolutional neural networks (CNNs), and transformer networks (e.g. BERT), among others.

Learning Objectives: (a) Develop intuitions about the connections between language and vision, (b) Understanding foundational concepts in representation learning for both images and text, (c) Become familiar with state-of-the-art models for tasks in vision and language, (d) Obtain practical

#### **RICE UNIVERSITY**

#### COMP 646: Deep Learning for Vision and Language | Spring 2023

Instructor: Vicente Ordóñez-Román (vicenteor at rice.edu), Office Hours: 10am to 11am on Thursdays at DH3098. Class Time: Tuesdays and Thursdays from 4pm to 5:15pm Central Time (Herzstein Hall 210). Piazza: link

Course Description: Visual recognition and language understanding are two challenging tasks in AI. In this course we will study and acquire the skills to build machine learning and deep learning models that can reason about images and text for generating image descriptions, visual question answering, image retrieval, and other tasks involving both text and images. On the technical side we will leverage models such as recurrent neural networks (RNNs), convolutional neural networks (CNNs), and transformer networks (e.g. BERT, GPT-3, ViTs), among others.



Learning Objectives: (a) Develop intuitions about the connections between language and vision, (b) Understanding foundational concepts in representation learning for both images and text, (c) Become familiar with state-of-the-art models for tasks in vision and language, (d) Obtain practical experience in the implementation of these models.

Prerrequisites: There are no formal pre-requisities for this class. However a basic command of machine learning, deep learning or computer vision will be useful when taking this class. Students should have knowledge of linear algebra, differential calculus, and basic statistics and probability. Moreover students are expected to have attained some level of proficiency in Python programming or be willing to learn Python programming. Students are encouraged to complete the following activity before the first lecture: [Primer on Image Processing].

Grading: Assignments: 30% (3 assignments), Class Project: 60%, Quiz: 10%

#### Schedule

Date	Торіс	
Tue, Jan 10	Introduction to Vision and Language	
Thu, Jan 12	Machine Learning I: Supervised vs Unsupervised Learning, Linear Classifiers	
Tue, Jan 17	Machine Learning II: Stochastic Gradient Descent / Regularization	
Thu, Jan 19	Neural Networks: Multi-layer Perceptrons and Backpropagation	
Tue, Jan 24	Computer Vision I: The Convolutional Operator and Image Filtering	
Thu, Jan 26	Computer Vision II: Convolutional Neural Networks	
Tue, Jan 31	Computer Vision III: Convolutional Neural Network Architectures: LeNet, AlexNet, GoogleNet, ResNets.	
Thu, Feb 2	Computer Vision IV: Convolutional Neural Networks for Object Detection and Segmentation	
Tue, Feb 7	Natural Language Processsing I: Introduction: Bag of Words, N-gram Language Models	
Thu, Feb 9	Spring recess (No Scheduled Classes)	



#### Zoom Links

Home

Zoom

Spring Semester 2022 Full Te...

Announcements

Discussions

Grades

People

Account (6) Dashboard 밀 Courses Calendar Ē Inbox  $\bigcirc$ History ? Help

COMP 646 001 > COMP 646 001 Sp22

zoom

Your current Time Zone and Language are (GMT-06:00) Central Time (US and Canada), English 🖉

Upcoming Meetings	Previous Meetings	Cloud Recordings		Zoom Recommended Settings
Start Time	Торіс		Meeting ID	
Today (Recurring) 1:00 PM	COMP 646	001 Sp22	912 0334 8734	Join
Wed, Jan 12 (Recurring) 1:00 PM	COMP 646	001 Sp22	912 0334 8734	Join
Fri, Jan 14 (Recurring) 1:00 PM	COMP 646	001 Sp22	912 0334 8734	Join
Wed, Jan 19 (Recurring) 1:00 PM	COMP 646	001 Sp22	912 0334 8734	Join
Fri, Jan 21 (Recurring) 1:00 PM	COMP 646	001 Sp22	912 0334 8734	Join

< 1 >

#### About me -- Vicente

Associate Professor, 2021 - Present RICE UNIVERSITY			
Visiting Academic 2021 - Present	🔿 amazon alexa		
Assistant Professor, 2016 - 2021	UNIVERSITY of VIRGINIA		
Visiting Professor, 2019	Adobe Research		
Visiting Researcher, 2015 - 2016	ALLEN INSTITUTE		
MS, PhD in CS, 2009-2015	THE UNIVERSITY of NORTH CAROLINA at CHAPEL HILL		
	Stony Brook University		
	. also spent time at:		
Google Microsoft ebay			

## What is Vision and Language?

Anything at the intersection of Computer Vision and Natural Language Processing. Systems and models that depend a little bit on both.

- Computer Vision: How do we teach machines to process, represent and understand images? e.g. to recognize objects in images.
- Natural Language Processing: How do we teach machines to process, represent and understand text? e.g. to classify or generate text.

## vision, language and learning

#### 😶 vislang 🕕 🔯 RICE UNIVERSITY

home people demos publications



The vision, language and learning lab, vislang, at Rice University pursues fundamental research at the intersection of computer vision, natural language processing and machine learning. We aim to create intelligent systems that can learn from vast amounts of visual and textual information, that can integrate and enhance human experiences, and that can resolve complex tasks that typically require human intelligence.

Read about some of our work on bias in visual recognition in WIRED and Glamour. Some of our recent work on analyzing movies on TechXplore, and our work on generating images from text in the blogs of IBM and NVIDIA.

#### News and Announcements

- 07/2021. Two papers accepted to ICCV 2021, Reranking Transformers [arxiv] and MEDIRL [arxiv].
- 07/2021. After some wonderful five years at the University of Virginia, our group is in the process of moving to the Department of Computer Science at Rice University in Houston, Texas~!
- 06/2021. Our work on teaching machines compositional vision and language models is funded through a National Science Foundation CAREER Award [link]
- 06/2021. Tianlu Wang defends her PhD Dissertation Measuring and Mitigating Biases in Vision and Language Models, accepts position as

#### **Visual Translator**

This demo attemps to translate a sentence in English into visual feature space and into a sentence in both German (Deutsch) and Japanese (日本語).



Facial Recognition Technologies in the Wild With colleagues Erik-Learned Miller, Jamie



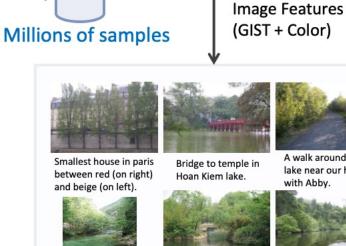


#### Describing images with language



#### Transfer Caption(s)

e.g. "The water is clear enough to see fish swimming around in it."





The daintree river Hangzhou bridge in by boat. West lake.

Matching using Global

A walk around the

lake near our house



#### SBU Captions Explorer

The SBU Captions Dataset contains 1 million images with captions obtained from Flickr circa 2011 as documented in Ordonez, Kulkarni, and Berg. NeurIPS 2011. These are captions written by real users, pre-filtered by keeping only captions that have at least two nouns, a noun-verb pair, or a verbadjective pair. They also exclude many noisy captions and trivial captions. The final set still contains noise which might be significant for some use cases, nevertheless this dataset has been used for research purposes for several tasks e.g. Google's Show-and-Tell and Microsoft's UNITER. Here we provide a search tool to find images on this dataset. Often researchers want to test their systems with specific images, this tools allows searching for some that match human-written text descriptions. If you're interested in dowloading this whole dataset go here instead

Try entering queries such as "a person holding a cat", or "a bird on top of a boat"

dog playing with ball

Q





Dog playing with a ball on the

beach in Blouberg





playing ball in the dog kennel/practice cage.

Cilas the dog playing with a ball in the water 1

#### Im2Text: Describing Images Using 1 Million Captioned Photographs

Vicente Ordonez, Girish Kulkarni, Tamara L. Berg.

Advances in Neural Information Processing Systems. NIPS 2011. Granada, Spain. December 2011.

The water is clear

enough to see fish swimming around

in it.

#### Describing images with language

#### **Retrieving verb phrases** from similar object detections





Find matching dog detections by visual similarity



Contented dog just laving on t of the road in front of edd



Peruvian dog sleeping on city street in the city of Cusco, (Peru)

#### Describing language with images

#### https://vislang.ai/text2scene

#### Text2Scene

Text2Scene was proposed in a paper by our group at CVPR 2019 as Text2Scene: Generating Compositional Scenes from Textual Descriptions. This model takes as input textual descriptions of a scene and generates the scene graphically object by object using a Recurrent Neural Network, highlighting their ability to learn complex and seemingly non-sequential tasks. The more advanced version of our model requires more computing but can also produce real images by stitching segments from other images. Read more about Text2Scene in the in the research blogs of IBM and NVIDIA and download the full source code from https://github.com/uvavision/Text2Scene. This demo generates cartoon-like images using the vocabulary and graphics from the Abstract Scenes dataset proposed by Zitnick and Parikh in 2013.

Large Scale Retrieval and Generation of Image Descriptions



this dog was laying in the middle of the road on a back street in jaco

Closeup of my dog sleeping under my desk.

glasses, pie, pizza, hot dog, ketchup, mustard, drink, bee, slide, sandbox, swing, tree, pine tree, apple tree, helicopter, balloon, sun, cloud, rocket, airplane, ball, football, basketball, baseball bat, shovel, tennis racket, kite, fire. Also feel free to describe Mike and Jenny with other attributes or action words such as sitting, running, jumping, kicking, standing, afraid, happy, scared, angry, etc.

Besides Mike and Jenny feel free to reference any of these other objects: bear, cat, dog, duck, owl, snake, hat, crown, pirate hat, viking hat, witch hat,

#1	Mike is next to a tree
#2	Jenny is happy and kicks the ball
#3	There is a fire
	Generate Scene



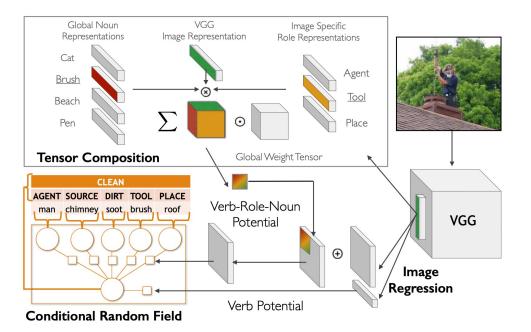
Demo by Leticia and Vicente

V. Ordonez, X. Han, P. Kuznetsova, G. Kulkarni, M. Mitchell, K. Yamaguchi, K. Stratos, A. Goyal, J. Dodge, A. Mensch, H. Daume III, A.C. Berg, Y. Choi, T.L. Berg.

International Journal of Computer Vision. IJCV 2015. [August 2016 Issue]. [pdf] [link] [bibtex]

#### Situation Recognition

		CARR	YING		
ROLE	VALUE	ROLE	VALUE	ROLE	VALUE
AGENT	MAN	AGENT	WOMAN	AGENT	MAN
ITEM	BABY	ITEM	BUCKET	ITEM	TABLE
AGENTPART	CHEST	AGENTPART	HEAD	AGENTPART	BACK
PLACE	OUTSIDE	PLACE	PATH	PLACE	STREET

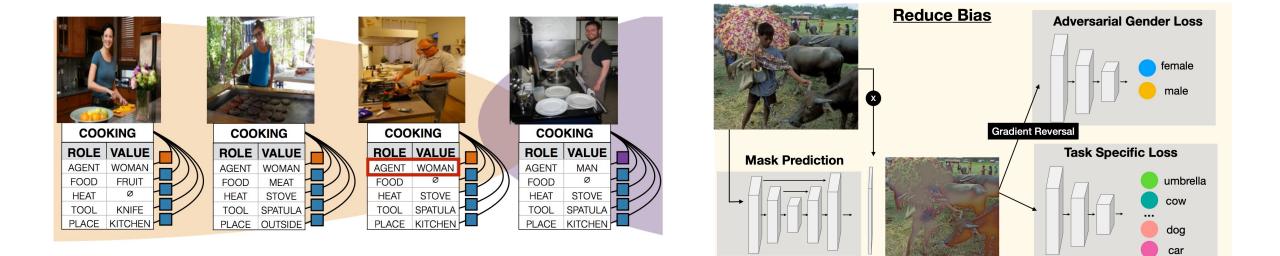


#### http://imsitu.org/

Commonly Uncommon: Semantic Sparsity in Situation Recognition

Mark Yatskar, Vicente Ordonez, Luke Zettlemoyer, Ali Farhadi. Intl. Conference on Computer Vision and Pattern Recognition. **CVPR 2017**. Honolulu, Hawaii. July 2017. [pdf] [arXiv] [bibtex] [demo]

#### Learning from Images with Textual Descriptions



#### https://www.vislang.ai/genderless

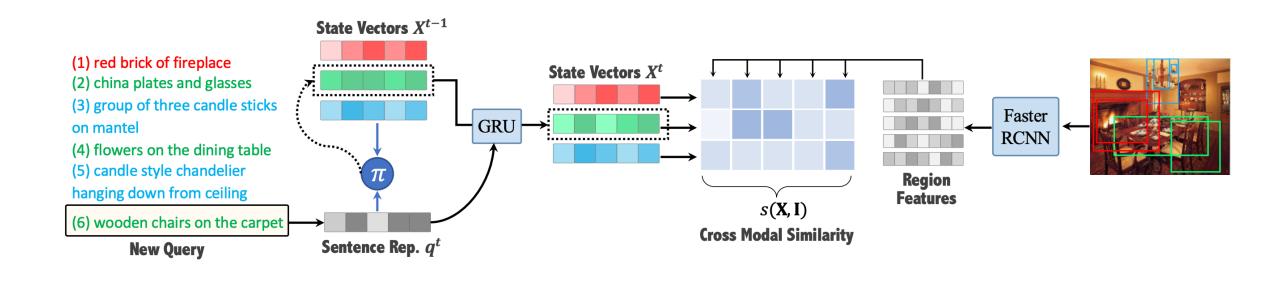
Balanced Datasets Are Not Enough: Estimating and Mitigating Gender Bias in Deep Image Representations. Tianlu Wang, Jieyu Zhao, Mark Yatskar, Kai-Wei Chang, Vicente Ordonez. International Conference on Computer Vision. ICCV 2019. Seoul, South Korea. October 2019. [arxiv] [code] [demo] [bibtex]

Interactive Image Retrieval



Drill-down: Interactive Retrieval of Complex Scenes using Natural Language Queries Fuwen Tan, Paola Cascante-Bonilla, Xiaoxiao Guo, Hui Wu, Song Feng, Vicente Ordonez. Conf. on Neural Information Processing Systems. NeurIPS 2019. Vancouver, Canada. December 2019. [arxiv] [code] [bibtex]

Interactive Image Retrieval



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Target



Q Two people in a ski field

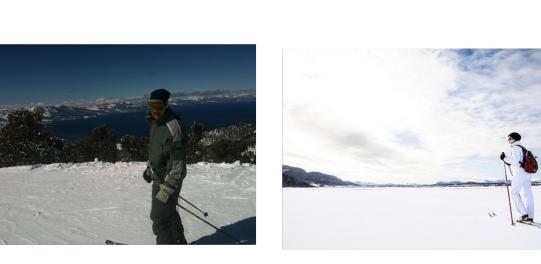




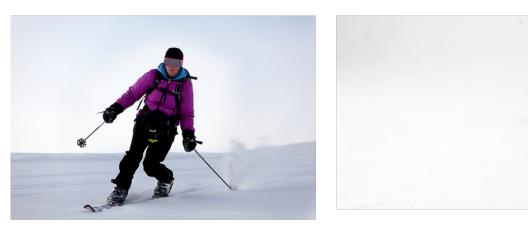




Q The man is wearing a black hat



Q The woman is wearing a pink coat





Q they both have goggles

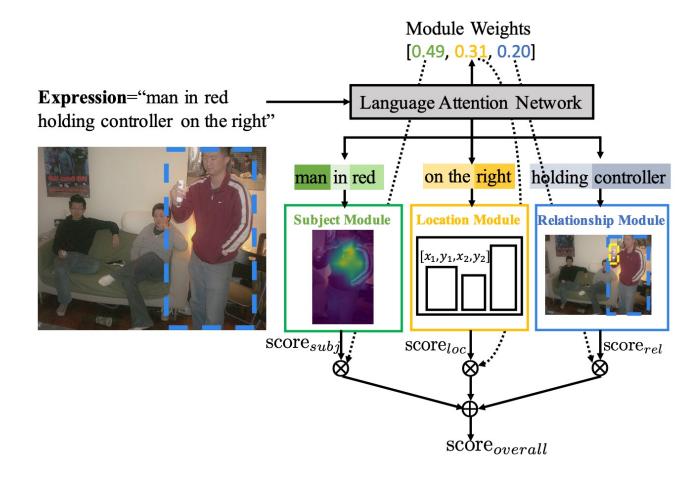








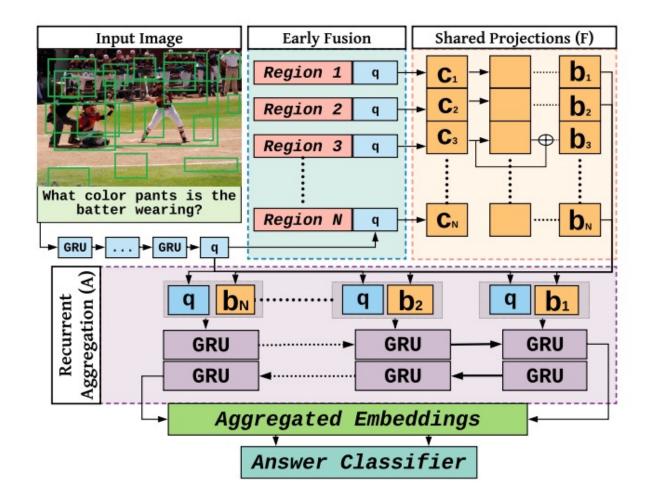
## Referring Expression Comprehension



#### MAttNet: Modular Attention Network for Referring Expression Comprehension

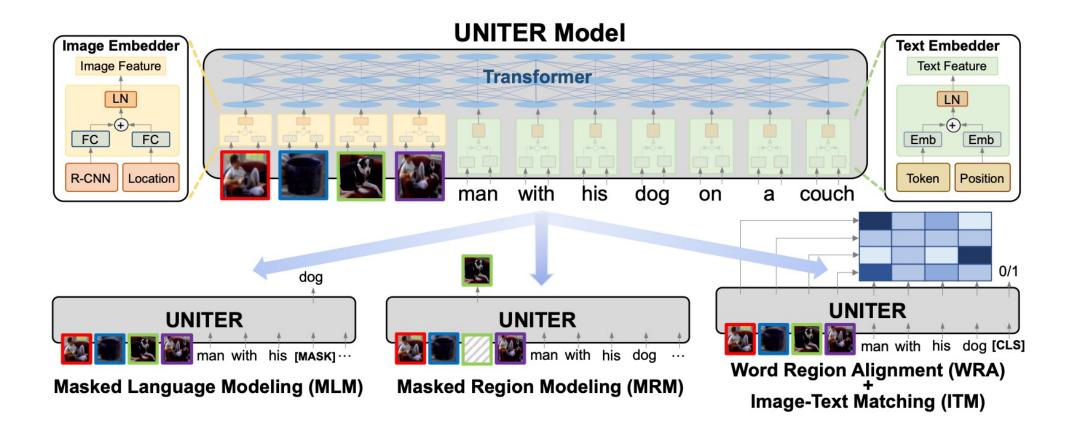
Licheng Yu, Zhe Lin, Xiaohui Shen, Jimei Yang, Xin Lu, Mohit Bansal, Tamara L.Berg

### Visual Question Answering



Answer Them All! Toward Universal Visual Question Answering Models

## Vision-and-Language Transformers



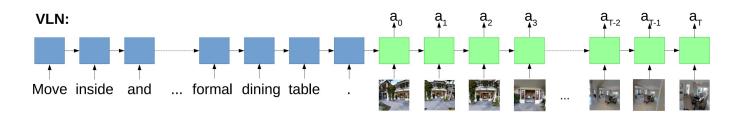
#### **UNITER: UNiversal Image-TExt Representation Learning**

Yen-Chun Chen, Linjie Li, Licheng Yu, Ahmed El Kholy, Faisal Ahmed, Zhe Gan, Yu Cheng, Jingjing Liu

## Vision-and-Language for Navigation

**Instruction:** Head upstairs and walk past the piano through an archway directly in front. Turn right when the hallway ends at pictures and table. Wait by the moose antlers hanging on the wall.

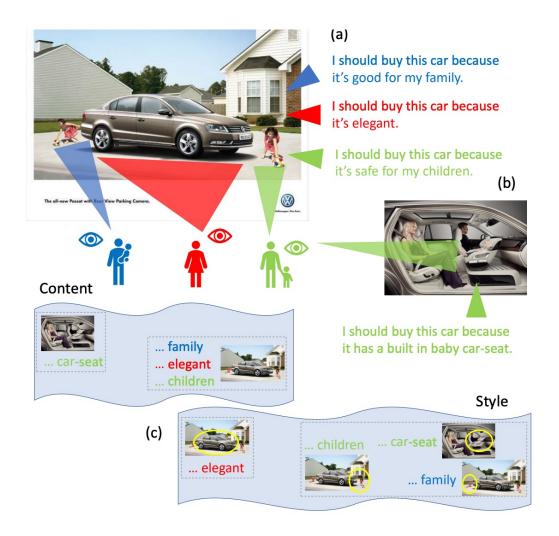




Vision-and-Language Navigation: Interpreting visually-grounded navigation instructions in real environments

Peter Anderson, Qi Wu, Damien Teney, Jake Bruce, Mark Johnson, Niko Sünderhauf, Ian Reid, Stephen Gould, Anton van den Hengel

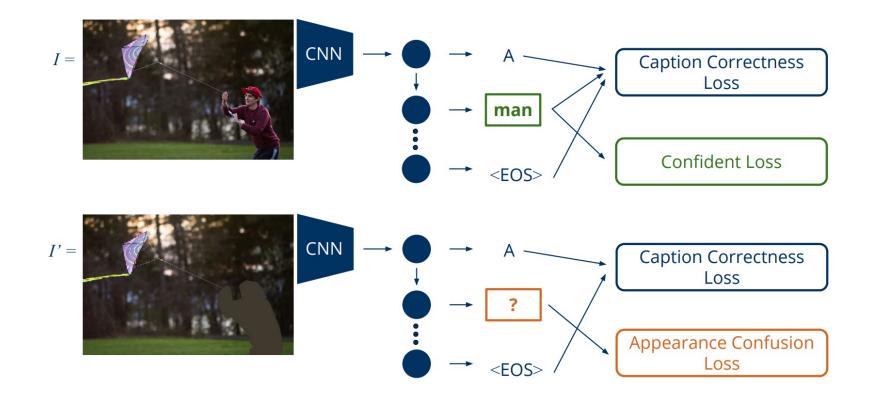
### Personalized Image Retrieval



#### **Cross-Modality Personalization for Retrieval**

Nils Murrugarra-Llerena Adriana Kovashka Department of Computer Science University of Pittsburgh {nineil, kovashka}@cs.pitt.edu

### Fairness in Vision and Language Models



Women also Snowboard: Overcoming Bias in Captioning Models

Kaylee Burns, Lisa Anne Hendricks, Kate Saenko, Trevor Darrell, Anna Rohrbach

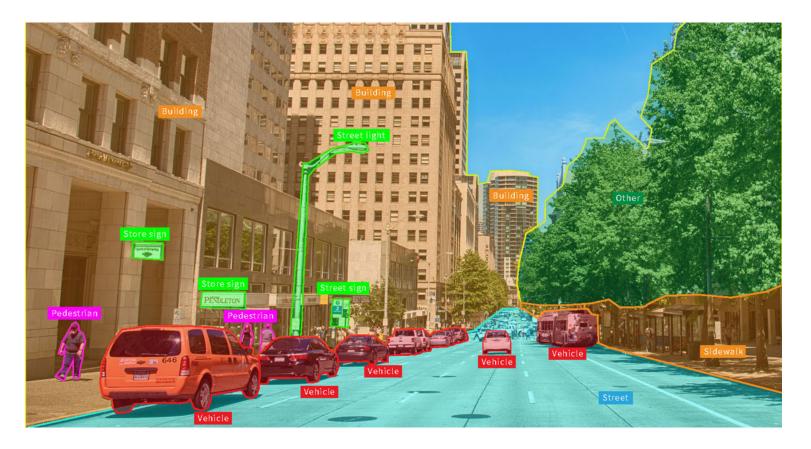
## Why Vision and Language Together?

• What makes us intelligent?



## Why Vision and Language Together?

- What makes us intelligent?
- Vision is not just sensing – but interpreting what our eyes capture



https://appen.com/blog/computer-vision-vs-machine-vision/

## Why Vision and Language Together?

- What makes us intelligent?
- Vision is not just sensing – but interpreting what our eyes capture
- Language is not just a sequence of symbols – but interpreting what do they mean – think of a foreign language to you

OYAYNA MEEINNE HAANOPANHKEN ZINENITHZEATTOYBALLALATAT

### Can we learn language through pictures?



https://www.hameraypublishing.com/blogs/all/teaching-kids-about-the-structure-of-the-spanish-language

### Vision and Language in Practice

 Searching products using language can be hard – e.g. I want to find a "rustic vintage curio with dark cherry finishes"



#### Rustic

#### Hutch



Curio



### Vision and Language in Practice

• Robotics: Instruction Following

# Amazon launches home robot Astro and giant Alexa display

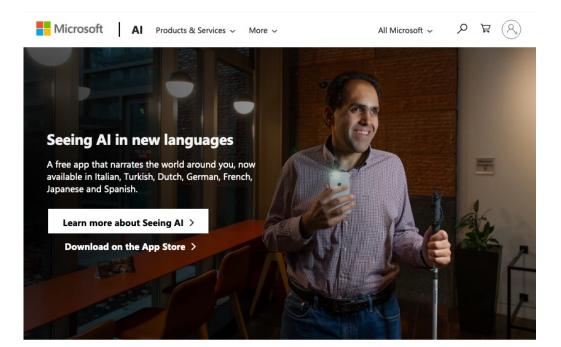
Robot that can check on loved ones and pets is one of plethora of devices announced at big launch event



Astro is Amazon's first attempt at a home robot designed to be a roving smart platform for Alexa, video calling and many other services. Photograph: Amazon

## Vision and Language in Practice

• Assistive Technologies





#### Scene An experimental feature to describe the scene around you



#### Complete multiple tasks with one app

Switch between channels to tune the description of what's in front of the camera.

#### **Color** Describes the perceived color

## What will we cover in this class?

#### In terms of tools

3 weeks
2 weeks
2 weeks
8 weeks

- Introduction to ML / Vision / NLP
- Neural Networks (NNs) / Deep Learning.
- Convolutional Neural Networks (CNNs)
- Recurrent Neural Networks (RNNs, LSTMs, GRUs)
- Transformers (e.g. BERT, GPT, UNITER, etc)

• State-of-the-art and Recent Developments

# What will we cover in this class?

#### In terms of topics

- Image Captioning
- Referring Expression Comprehension
- Visually-grounded Question Answering
- Learning from Text and Images
- Visually-grounded Dialog
- Retrieving Images from Natural Language Queries
- Generating Images from Text
- Multimodal Translation using both Images and Text
- Vision-Language Navigation
- Biases in Vision and Language Tasks
- Possibly more topics...

### Pre-requisites

- No formal pre-requisites but...
- You need to know how to program with Python or be VERY motivated to learn as you go. Definitely know how to program at a college graduate level.
- You will benefit from knowing some Machine Learning or be VERY motivated to do some self-learning as you go.
- You need to be proficient on basic calculus, linear algebra, and statistics. Nothing advanced but the right basic terminology and concepts are needed. (matrices, vectors, vector spaces, chain rule of calculus, derivatives, gradients, bayes theorem, maximum likelihood estimation, least squares regression)

## Grading for this class: COMP 646

- Assignments: 30pts (3 assignments: 10pts + 10pts + 10pts)
- Class Project: 60pts
- Quiz: 10pts

Total: 100pts

• Grade cutoffs: TBD

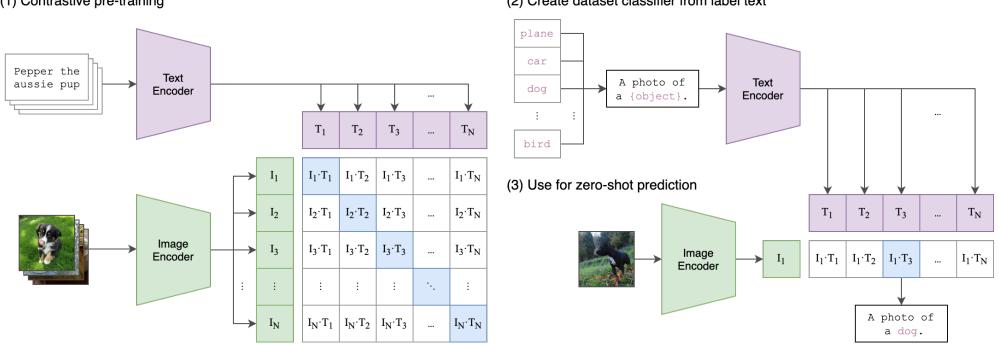
## **Class Project Timeline**

- Class Project: 60pts
  - You can form a group: 3 students maximum per group
  - You can also work solo 1 student groups.
- In ~3 weeks: Submit as a group a project proposal (1 page PDF)
- In ~5 weeks: Submit as a group a final project proposal (1 page PDF)
- In ~10 weeks: Submit a project progress report (2 page PDF)
- End of semester: Submit the following:
  - Project report PDF (4 pages)
  - Slides + Presentation (Video / Demo)
  - Source code + ideally an online demo (if appropriate)

New Project Requirement: Take Advantage of One of the Following Recent Open Models for your Project

- CLIP by OpenAI (Images + Text)
- FLAN T5 by Google (Text)
- ChatGPT by OpenAI (Text)
- GLIP by Microsoft (Images + Text)
- Whisper by OpenAI (Speech to Text)
- Stable Diffusion v2 by Stability.AI (Text to Images)

CLIP

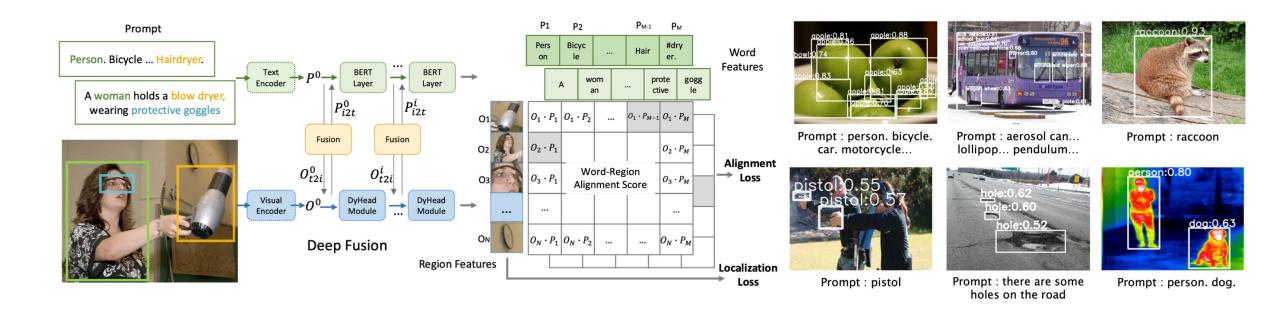


(1) Contrastive pre-training

(2) Create dataset classifier from label text

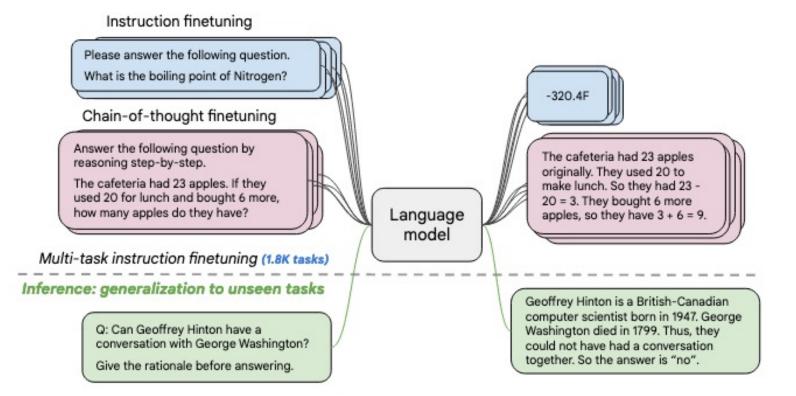
https://github.com/openai/CLIP

GLIP



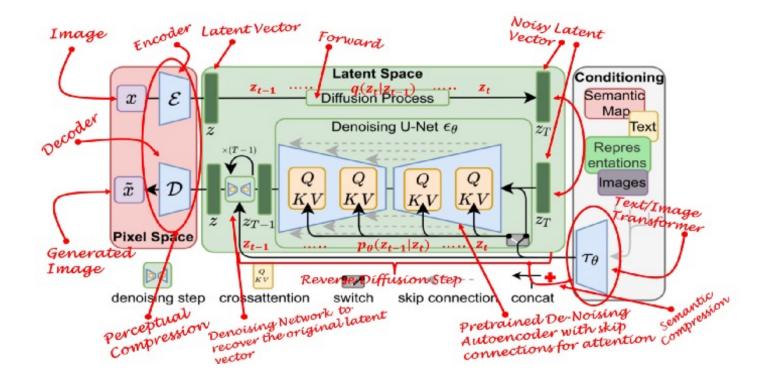
### https://github.com/microsoft/GLIP

## FLAN T5



https://huggingface.co/docs/transformers/model\_doc/flan-t5

## Stable Diffusion v2

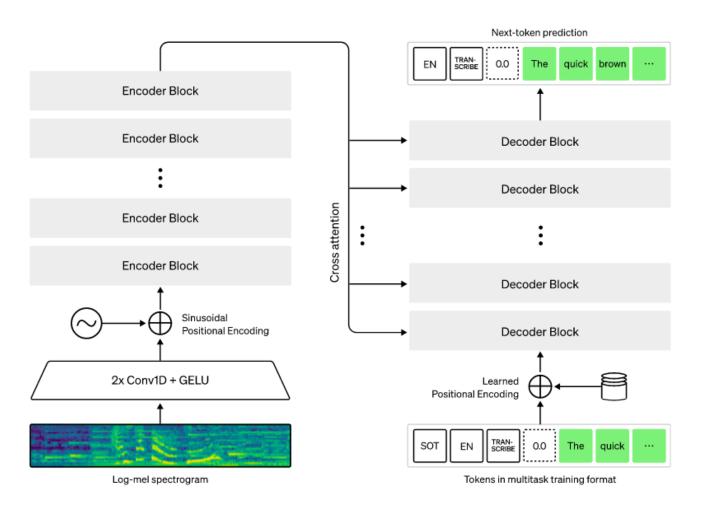




https://towardsdatascience.com/what-are-stable-diffusion-models-and-why-arethey-a-step-forward-for-image-generation-aa1182801d46

https://huggingface.co/stabilityai/stable-diffusion-2





https://github.com/openai/whisper

## You will benefit if you have / but not required



### NVIDIA Ampere A100 \$17,000

NVIDIA Tesla v100 \$7,000

NVIDIA RTX 3090 \$3,000

NVIDIA GTX 1080 Ti \$700

## We will be using



https://pytorch.org/



### HUGGING FACE

https://huggingface.co/

But you're free to use any other framework especially for your projects: e.g. Tensorflow, Apache MXNet, JAX

### We will also be using...



https://colab.research.google.com/

# Also try using:

# Learn and experiment with machine learning

Quickly create data analytics, scientific computing, and machine learning projects with notebooks in your browser.

Watch video

Request free account

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### Demos

### https://vislang.ai/genderless

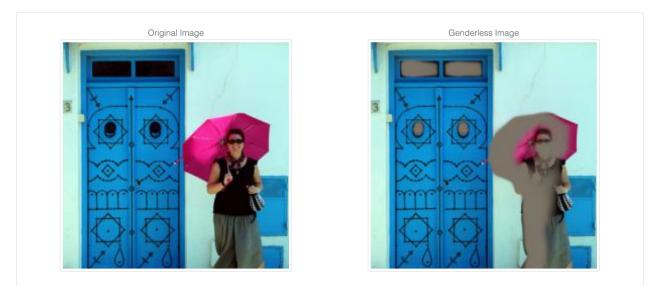
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#### Genderless

Our group has produced several models and diagnostic methods for addressing gender bias in natural language processing and computer vision. Here we leverage our ICCV 2019 paper: Balanced Datasets Are Not Enough: Estimating and Mitigating Gender Bias in Deep Image Representations. In this paper we proposed a method to adversarially remove as much as possible from an image any features that could be predictive of whether a person will use a gendered word to describe it. We used a large dataset of images with captions and selected images that had references in the text such as "man" or "woman" and trained a model that can recognize the objects in the image but has as much difficulty as possible in predicting gender. When we applied this transformations to the image space, we can examine what the model is trying to do. Try your own images below and see what it does.





### Demos

### https://vislang.ai/text2scene

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### Text2Scene

Text2Scene was proposed in a paper by our group at CVPR 2019 as Text2Scene: Generating Compositional Scenes from Textual Descriptions. This model takes as input textual descriptions of a scene and generates the scene graphically object by object using a Recurrent Neural Network, highlighting their ability to learn complex and seemingly non-sequential tasks. The more advanced version of our model requires more computing but can also produce real images by stitching segments from other images. Read more about Text2Scene in the in the research blogs of IBM and NVIDIA and download the full source code from https://github.com/uvavision/Text2Scene. This demo generates cartoon-like images using the vocabulary and graphics from the Abstract Scenes dataset proposed by Zitnick and Parikh in 2013.

Besides Mike and Jenny feel free to reference any of these other objects: bear, cat, dog, duck, owl, snake, hat, crown, pirate hat, viking hat, witch hat, glasses, pie, pizza, hot dog, ketchup, mustard, drink, bee, slide, sandbox, swing, tree, pine tree, apple tree, helicopter, balloon, sun, cloud, rocket, airplane, ball, football, basketball, baseball bat, shovel, tennis racket, kite, fire. Also feel free to describe Mike and Jenny with other attributes or action words such as sitting, running, jumping, kicking, standing, afraid, happy, scared, angry, etc.

**Generate Scene** 

#1 Mike is next to a tree

- #2 Jenny is happy and kicks the ball
- #3 There is a fire



## For Next Class...

- Intro to Machine Learning
- You need to complete the following two activities:

Completing this [Primer on Image Processing], and optionally, the tutorial and assignment on [Image Classification] from my old Deep Learning for Visual Recognition class.

### Questions?