



RICE

Mint:

A Multi-stage Extension of Java

Purdue University - Computer Science Colloquia

Mathias Ricken

Rice University

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Abstractions are Expensive



```
public static
int power (int x, int n) {
    double acc = 1;
    for(int i=0; i<n; ++i)
        acc = acc * x;
    return acc;
}
```

power(2,17) : 41 ns

```
public static
int power17(int x) {
    return x * ... * x;
}
```

power17(2) : 9 ns

- Multi-stage programming (MSP) languages
 - Provide constructs for runtime code generation
 - Statically typed: do not delay error checking until runtime



MSP in Mint

- Code has type `Code<A>`
- Code built with *brackets* `<| e |>`
- Code spliced with *escapes* ``e`
- Code compiled and run with `run()` method

```
Code<Integer> x = <| 1 + 2 |>;
```

```
Code<Integer> y = <| `x * 3 |>;
```

```
Integer z = y.run(); // z == 9
```

Unstaged/Staged Comparison



```
double power(double x, int n) {  
    double acc = 1;  
    for(int i=0; i<n; ++i)  
        acc = acc * x;  
    return acc;  
}
```

```
Code<Double> spower(Code<Double> x,int n) {  
    Code<Double> acc = <|1|>;  
    for(int i=0; i<n; ++i)  
        acc = <| `acc * `x |>;  
    return acc;  
}
```



Staged power Function

```
Code<Double> spower(Code<Double> x,int n) {  
    Code<Double> acc = <|1|>;  
    for(int i=0; i<n; ++i)  
        acc = <| `acc * `x |>;  
    return acc; }
```

```
Code<Double> c = spower(<|2|>, 17);
```

```
Result: <| ((1 * 2) * 2) * 2 ... * 2 |>
```

```
Double d = c.run();
```

```
Result: 131072
```



Staged power Function

```
Code<? extends Lambda> codePower17 = <|  
  new Lambda() {  
    public Double apply(final Double x) {  
      return ` (spower(<|x|>, 17));  
//      return ` (<| ((1*x)*x)*x ... *x |>);  
//      return      ((1*x)*x)*x ... *x;  
    }  
  } |>;
```

```
Lambda power17 = {codePower17.run()};
```

```
Double d = power17.apply(2);
```

Result: 131072

Scope Extrusion



- Side effects involving code
 - Can move a variable access outside the scope where it is defined
 - Executing that code would cause an error
- Causes
 - Assignment of code values
 - Exceptions containing code
 - Cross-stage persistence (CSP) of code [1](#)



Effects: Assignment

- Imperative languages allow side effects
- Example: Assignment

```
Code<Integer> x;  
<| {  
  Integer y = foo();  
  '(x = <| y |>);  
} |>.run();  
Integer i = x.run();
```

<| y |>



y

y used out of scope!



Effects: Exceptions

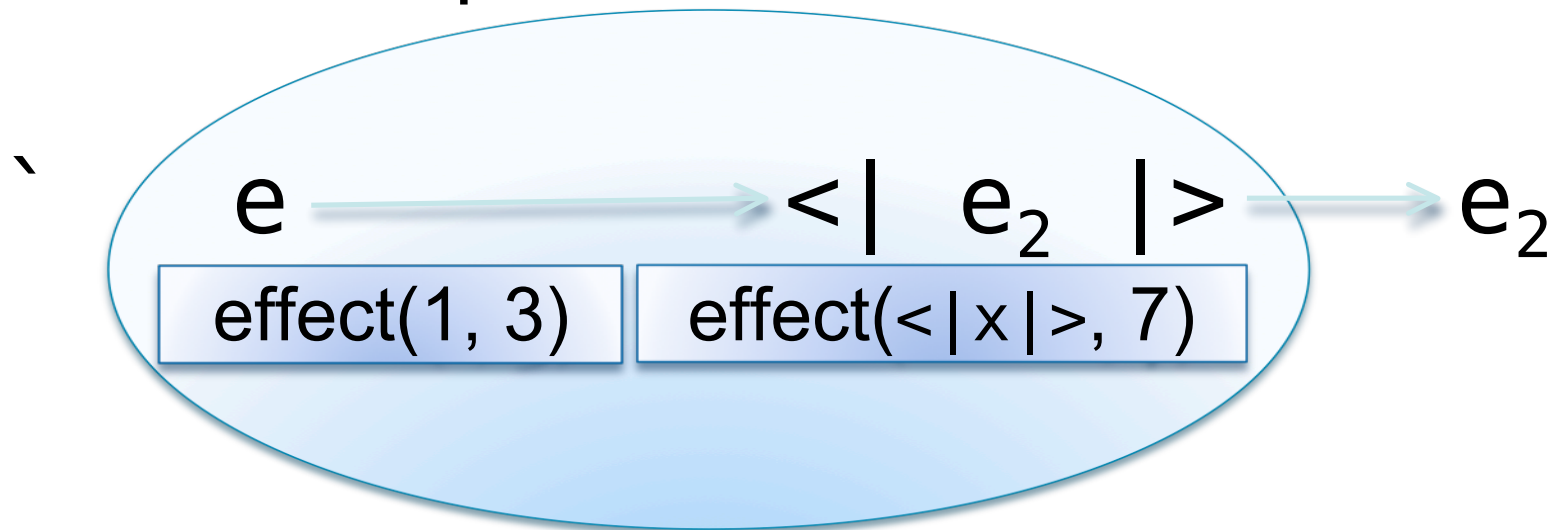
```
Code<Integer> foo(Code<Integer> c) {  
    throw new CodeContainerException(c);  
}  
  
try {  
    <| { Integer y; '(foo(<|y|>)); } |>.run();  
}  
catch(CodeContainerException e) {  
    Code<Integer> c = e.getCode();  
    Integer i = c.run();  
}
```

  y used out of scope!

Solution: Weak Separability



- No effects containing code may be seen outside of escapes



- Restricts only escapes, not generated code
 - Generated code can freely use side effects

Weak vs. Strong Separability



- (Strong) separability condition in Kameyama'08,'09
 - Did not allow any side effects in an escape to be visible outside
- Weak separability is more expressive
 - Allow code-free side effects visible outside
 - Useful in imperative languages like Java



Definition: Code-Free

A type T is *code-free* iff

- T not a subtype of $\text{Code}\langle A \rangle$ for some A
- All field types of T are code-free
- All method return types of T are code-free
- T is `final`

Not code-free:

```
class C {  
    Code<Integer> c;  
    Object x;  
    Code<Integer> foo() { ... }  
}
```

Not final

Field not code-free

Field not code-free

Return not code-free

Definition: Weakly Separable



A term is *weakly separable* iff

- Assignment only to code-free variables 2
- Exceptions thrown do not have constructors taking code 3
- CSP only for code-free types
- Only weakly separable methods and constructors called (**separable** modifier)

Expressivity of Weak Separability



- Build code with accumulators

```
public static separable
Code<Void> genCode(final int i) {
    return <| { System.out.println(i); } |>; }

Code<Void> accum = <| { } |>;
for(int i = 0; i < n; ++i)
    accum = <| { `accum; `(genCode(i)); } |>;
```

- Throw exceptions out of code generators

```
<| `(malformed(data)?
    throw new BadData(data):data); ...) |>
```

- Update global counters, arrays...

Evaluation



- Formalism
 - Prove safety

- Implementation
 - Evaluate expressivity
 - Benchmarks to compare staging benefits to known results from functional languages

Lightweight Mint



- Developed a formalism based on Lightweight Java (Strniša'07)
 - Proves that weak separability prevents scope extrusion
- Fairly large to model safety issues
 - Models assignment, staging constructs, anonymous inner classes
- Many other imperative MSP systems do not have formalisms

Implementation



- Based on the OpenJDK compiler
 - Java 6 compatible
 - Cross-platform (needs SoyLatte on Mac)
- Modified compiler to support staging annotations
- Invoke compiler at runtime

Compiler Stages



- Compile time
 - Generate bytecode to create ASTs for brackets
 - Safety checks enforcing weak separability
- Runtime
 - Create AST objects where brackets are found
 - Compile AST to class files when code is run
 - Serialize AST into a string in memory
 - Pass to javac compiler
 - Load classes using reflection

Expressivity



- Staged interpreter
 - lint interpreter (Taha'04)
 - Throws exception if environment lookup fails
- Staged array views

Unstaged Interpreter



```
interface Exp {
    public int eval(Env e, FEnv f);
}
class Int implements Exp {
    private int _v;
    public Int(int value ) { _v = v; }
    public int eval(Env e, FEnv f) { return _v; }
}
class App implements Exp {
    private String _s;
    private Exp _a; // argument
    public App(String s, Exp a) { _s = s; _a = a; }
    public int eval(Env e, FEnv f) {
        return f.get(_s).apply(_a.eval(e,f));
    }
}
```

Staged Interpreter



```
interface Exp {
    public separable
    Code<Integer> eval(Env e, FEnv f);
}
class Int implements Exp { /* ... */
    public separable
    Code<Integer> eval(Env e, FEnv f) {
        final int v = _v; return <| v |>;
    }
}
class App implements Exp { /* ... */
    public separable
    Code<Integer> eval(Env e, FEnv f) {
        return
            <| `(f.get(_s)).apply(`(_a.eval(e,f))) |>;
    }
}
```

Staged Environment



```
static separable Env ext(final Env env,
    final String x, final Code<Integer> v) {
    return new Env() {
        public separable
        Code<Integer> get(String y) {
            if (x==y) return v;
            else return env.get(y);
        }
    };
}
```

```
static Env env0 = new Env() {
    public separable Code<Integer> get(String y) {
        throw Yikes(y);
    }
}
```

Throw an exception.

Can't be done safely in other MSP systems.

Expressivity



- Staged interpreter
 - lint interpreter (Taha'04)
 - Throws exception if environment lookup fails
- Staged array views
 - HJ's way of mapping multiple dimensions into a 1-dimensional array (Shirako'07)
 - Removal of index math
 - Loop unrolling
 - Side effects in arrays

Unstaged Array Views



```
class DoubleArrayView {
    double[] base;
    //...
    public double get(int i, int j) {
        return base[offset + (j-j0)
                    + jSize*(i-i0)];
    }
    public void set(double v, int i, int j) {
        base[offset + (j-j0)
            + jSize*(i-i0 )] = v;
    }
}
```


Staged Array Views



```
class SDoubleArrayView {
    Code<double[]> base;
    //...
    public separable
    Code<Double> get(final int i, final int j) {
        return <| `(base)[`offset + (j-`j0)
                               + `jSize*(i-`i0)] |>;
    }
    public separable
    Code<Void> set(final Code<Double> v,
                  final int i, final int j) {
        return <| {
            `(base)[`offset + (j-`j0) +
                               `jSize*(i-`i0)] = `v; } |>;
    }
}
```



Using Staged Array Views

Much more convenient in Java than previous MSP systems.

```
final SDoubleArrayView input,  
final SDoubleArrayView output) {  
Code<Void> stats = <| { } |>;  
for (int i = 0; i < m; i ++)  
for (int j = 0; j < m; j ++)  
    stats = <| {  
        `stats;  
        `(output.set(input.get(i,j),j,i));  
    } |>;  
return stats;  
}
```

Loop unrolling using for-loop.

Side effects in arrays.

```
Code<Void> c = stranspose(4, 4, a, b);  
  
// Generates code like this  
b [0+(0-0)+4*(0-0)] = a [0+(0-0)+4*(0-0)];  
b [0+(0-0)+4*(1-0)] = a [0+(1-0)+4*(0-0)];//...
```

Can't be done in other MSP systems.

Performance Results



Benchmark	speedup	unstaged μs	staged μs
power	9.2	0.060	0.0065
fib	8.8	0.058	0.0065
mmult	4.7	13	2.7
eval-fact	20	0.83	0.042
eval-fib	24	18	0.73
serialize	26	1.5	0.057
av-mmult	65	20	0.30
av-mtrans	14	1.0	0.071

Future Work



- Speed up runtime compilation
 - Use NextGen template class technology (Sasitorn'06)
 - Compile snippets statically, link together at runtime
- Avoid 64 kB method size JVM limit
- Cooperation with Habanero Group
 - Integrate staged array views into HJ
<http://habanero.rice.edu/>

Conclusion: Mint = Java + MSP



- MSP reduces the cost of abstractions
- Mint brings MSP to the mainstream
- Key insight: weak separability
 - Only code-free effects can be seen outside of escapes
- Can do MSP with common Java idioms
 - Build code with an accumulator
 - Throw exceptions out of generators

Thank You



- Weak separability: safe, expressive multi-stage programming in imperative languages
- Download: <http://mint.concutest.org/>
- Thanks to my co-authors Edwin Westbrook, Jun Inoue, Tamer Abdelatif, and Walid Taha, and to my advisor Corky Cartwright
- Thanks to Jan Vitek, Lukasz Ziarek and the Purdue CS department for hosting this talk

Footnotes



Footnotes



1. Scope extrusion by CSP of code, see [extra slide](#).
2. Assignment only to code-free variables, unless the variables are bound in the term.
3. Exceptions thrown may not have constructors taking code, unless the exception is caught in the term.

Footnotes



4. Since `throw` is not an expression in Java, use this code instead: [↵](#)

```
public static <T> T throwBadData(T d) {  
    throw new BadData("bad data: "+d);  
}
```

```
<| `(malformed(data)?  
    throwBadData(data):  
    ...); ...)|>
```

Extra Slides



Unstaged power in MetaOCaml



```
let rec power(x, n) = if n=0
  then 1 else x*power(x, n-1);;
```

```
power(2, 17);;
```

Result: 131072

- Overhead due to recursion
 - Faster way to calculate x^{17} : $x*x*x*...*x$
 - Don't want to write x^2, x^3, \dots, x^{17} ... by hand

Staged power in MetaOCaml



```
let rec spower(x, n) = if n=0
  then .<1>.
  else .< .~(x) * .~(power(x, n-1)) >.;;
```

```
let c = spower(.<2>., 17);;
```

```
Result: .< 2 * (2 * ... * (2 * (2 * 1))...) >.
```

```
let d = .! c;;
```

```
Result: 131072
```

Staged power in MetaOCaml



```
let codePower17 =  
  .< fun x -> .~(spower(.<x>., 17)) >.;;  
//.< fun x -> .~(.< x*(x*...*(x*1)...) >.) >.;;  
//.< fun x -> x*(x*...*(x*1)...) >.;;
```

```
let power17 = .! codePower17;;
```

```
power17(2);
```

Result: 131072

Scope Extrusion by CSP of Code



```
interface IntCodeFun {
  Code <Integer> apply(Integer y);
}
interface Thunk { Code<Integer> call(); }
Code<Code<Integer>> doCSP(Thunk t) {
  return <| t.call() |>;
}
```

```
<| new IntCodeFun() {
  Code<Integer> apply(Integer y) {
    return `(doCSP(new Thunk () {
      Code<Integer> call() {
        return <| y |>;
      }
    }));
  }
}.apply(1) |>
```

Expressivity



- Staged interpreter
- Staged array views
- Simple staged serializer
 - Removes reflection and recursion overhead

Staged Reflection Primitives



Standard Primitives

Class<A>

Field<A>

Field[]

Class<A>.getFields()

Object Field.get(Object)

Staged Primitives

ClassCode<A>

FieldCode<A, B>

FieldCode<A, ?>[]

ClassCode<A>.getFields()

B FieldCode<A, B>.get(A)

Simple Staged Serializer



```
public static <A>
Code<Void> sserialize(ClassCode<A> t, Code<A> o) {

    // handle base types
    if (t.getCodeClass() == Integer.class)
        return <| { writeInt('((Code<Integer>)o)); } |>;

    // handle defined classes
    Code <Void> result = <| { } |>;
    for (FieldCode <A,?> fc: t.getFields()) {
        result = <| { `result;
                    `(serializeField(fc, o)); } |>;
    }
    return result;
}
```

Typing for Weak Separability



```
<| { let Integer y = foo();  
  ` (e) } |>
```

e can see heap values with <| y |>

Should not see <| y |> outside

Consider a Small-Step Trace



$\langle | \{ \text{Integer } y = \text{foo}();$
 $\text{return } \text{e}_1; \} | \rangle$

$\langle | \{ \text{Integer } y = \text{foo}();$
 $\text{return } \text{e}_2; \} | \rangle$

heap:
 $l_1 = 0$
 $l_2 = \langle | 1 | \rangle$
 $l_3 = B(f=l_1)$

heap:
 $l_1 = 0$
 $l_2 = \langle | 1 | \rangle$
 $l_3 = B(f=l_1)$

heap:
 $l_1 = 2$
 $l_2 = \langle | 1 | \rangle$
 $l_3 = B(f=l_4)$
 $l_4 = 7$
 $l_5 = \langle | y | \rangle$

heap:
 $l_1 = 2$
 $l_2 = \langle | 1 | \rangle$
 $l_3 = B(f=l_4)$
 $l_4 = 7$
 $l_5 = \langle | 1 | \rangle$

Bad!

Solution: Stack of Heap Typings



`<| { Integer y = foo();
return `(e1); } |>`

`<| { Integer y = foo();
return e2; } |>`

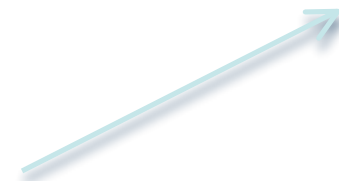
typing:
l₁ : Integer
l₂ : Code<Integer>
l₃ : B



e₁

*

`<| e2 |>`



typing:
l₁ : Integer
l₂ : Code<Integer>
l₃ : B

typing:
l₁ : Integer
l₂ : Code<Integer>
l₃ : B

typing:
l₁ : Integer
l₂ : Code<Integer>
l₃ : B
l₄ : Integer

typing:

l₄ : Integer
l₅ : Code<Integer>

Smashing lemma

Typing in Symbols



$$\Sigma_1; \dots; \Sigma_n; \Gamma \vdash (H, e) : T$$

One heap typing for each dynamic binding

Type heaps and expressions together

Typing in Symbols


$$\Sigma_1; \dots; \Sigma_n; \Sigma; \Gamma, \vdash H$$

H typed with Γ

H constrains Σ

$$\Sigma_1; \dots; \Sigma_n; \Sigma; \Gamma, y:\text{Integer} \vdash e : \text{Integer}$$

$$\Sigma_1; \dots; \Sigma_n; \Gamma \vdash (H, <| \{ \text{Integer } y = \text{foo}(); \} |>)$$

return `(e); } |>

Smashing Lemma (approx)



- If
 - $\Sigma_1; \dots; \Sigma_n; \Gamma \vdash H_1$
 - $\Sigma_1; \dots; \Sigma_n; \Sigma; \Gamma \vdash H_2$
 - $H_1 \upharpoonright_L = H_2 \upharpoonright_L$ for $L = \text{dom}(\cup_i \Sigma_i) - \text{dom}(\text{cf}(\cup_i \Sigma_i))$
- Then
 - $\Sigma_1; \dots; \Sigma_{n-1}; \Sigma_n \cup \text{cf}(\Sigma); \Gamma \vdash H_2$